

ORCUTT NATIONAL LITTLE LEAGUE

LOCAL LEAGUE GENERAL RULES

All Little League Baseball Official regulations and playing rules are in effect, except as modified below:

1. Managers, coaches, board members and spectators are reminded that any physical or verbal misconduct with any league participant is grounds for immediate dismissal from the field. Physical misconduct by a manager, coach, or any volunteer shall result in immediate dismissal from Orcutt National Little League.
2. Defensive manager and coach must stay in the dugout, and offensive manager and coach must stay in the coach's box, unless permission to leave is received from the Umpire.
3. Disciplinary action of a player must be recorded, in the official scorebook with a stated reason, prior to the start of the game, or at the time of the incident. A board member must be contacted and informed.
4. Players, managers and coaches shall be ejected for throwing any League or other equipment.
5. No gum or food will be allowed in the dugouts or on the field. Sport drink and water containers are permitted. THERE WILL BE NO GLASS in the dugouts.
6. Managers/Teams will be responsible for cleaning their dugouts and the bleacher area following each game.
7. Home teams are responsible for returning all league equipment to the scorekeeper's room following each or the last games of the day.
8. Home teams will line the batter's box and foul lines before the start of the game.
9. The visiting team will have a maximum of ten minutes of warm-up time prior to the start of the game. The visitors will start warm-ups twenty-five minutes prior to the start of the game. The home team will start warm-up fifteen minutes prior to the start of the game and will also have ten minutes total warm-up time.
10. The visiting team on the Minor League (B) field will raise the American flag prior to the start of games.
11. All team members and coaches will line up on their respective base paths five minutes prior to the start of the games for the Pledge of Allegiance.
12. Managers, coaches, players and spectators will not be allowed to use any tobacco item on any ONLL or Orcutt School District property.
13. Alcoholic beverages are not permitted, either on the field or in the stands or immediate area during any Little League game or function.
14. Uniforms provided to each team member will be worn at each game, with under jersey optional. Every team will be dressed the same during each game. Each team must be in uniform before taking the field. The League will provide approved equipment.
15. Each team will provide parents for the Team Parent and Scorekeeper. The home team will keep the official scorebook. The home team will provide an adult announcer for all games played on the "A" field.
16. The Umpire shall have the right to call a ball dead, if in his judgment, any player is hurt seriously enough to require immediate medical attention. Injuries requiring a doctor's attention require a written doctor's release to the Player Agent or any board member before further participation in practices or games. Any bleeding from any injury must be stopped and bandaged before the player can continue in the game. Any bloodstained uniform must be removed and replaced before the player can continue in the game.

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17. All players are required to wear a helmet while batting, running or coaching the bases.
18. All players will have entered the game by the start of the fourth inning.
19. Managers, coaches, players, board members, parents and spectators are reminded that all Umpires are to be treated with the utmost respect and consideration at all times.
20. No new inning will start after two and one half hours of play except for the last game of the day on weekends. On weekdays and the last game of the day on weekends, the only time limit is darkness. All tie games will be continued until the tie is broken without regard to the time limit.
21. If, in the judgment of the Umpire, a batted fly ball hits on or above the painted line on the center field fence, it will be declared a home run. Any batted fly ball striking the foul line screens above the fence shall be declared a home run.
22. Any batted ball that bounces over the fence in fair territory is a two-base hit. If the ball bounces and hits either foul pole, it is also a two-base hit, and all runners advance two bases.
23. The Umpire will treat a thrown ball that becomes stuck in or under any fence as a dead ball.
24. Pre-season practice will be limited to a maximum of 11 hours total per week. Eight hours will be allowed during the week and 3 hours on the weekend. No weekday practice session will exceed 2 hours in duration.
25. In-season practice will be limited to a maximum of 8 hours per week. Practice sessions will be held no more than 4 evenings per week, and these sessions will not exceed 2 hours in duration. If no game is scheduled on Saturday, a maximum of 1 1/2 hours practice may be held. There will be no mandatory practice on Sunday, either pre-season or in-season.
26. Protests shall be considered only when based on a violation or interpretation of a playing rule or the use of an ineligible player. A protest must be submitted in writing to the President of the League within 24 hours of the time the protested game was completed.
27. Managers, coaches or any other spectator, parent, etc., may not warm up pitchers at any Orcutt National Little League game.
28. The Scorekeeper's Room and Snack Bar are for scorekeepers and league officials only during games. NO CHILDREN ARE ALLOWED.
29. Except for the allowed "time-outs" specified by Little League Rule 8.06 (the visit of the manager or coach to the pitcher and the foul line", there shall be only one offensive "time-out" per inning for each team. (Major and Minor leagues only)
30. Tournament teams will be decided on by a majority vote of managers from the league in which the players played. The Board of Directors will select the managers and coaches of the various Tournament Teams. (See Tournament Rules and Guidelines)
31. The Draft Method for all divisions except Tee Ball and Farm League (C) will be the same as "Plan A – Method for Existing Leagues" in the current Little League Baseball Operating Manual. The Board reserves the right to alter the draft method. (Note: The last team to draft in each round is the team that won the previous year's championship, regardless of overall record.)
32. The 10 run rule will be in effect for all divisions. (See Rule 4.10 (e))
33. Any player who is out of the lineup for more than three consecutive weeks (or six games) is subject to being removed from his/her team by action of the board of directors. However, the board of directors reserves the right to allow such player to

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- remain on the roster. Managers must make the player agent aware if any player misses more than two consecutive games for any reason. Failure to do so will be cause for corrective action against the manager. (See Regulation III (d) 2)
34. No player will be called up from the Minor League to a Major League team in the last two weeks of regular season. (See Regulation III (d) 2)
 35. In both the Major and Minor Divisions, the season will be split in two halves, with the first-half champion playing the second-half champion in a best two-out-of-three tournament at the end of the season. The championship games will be played on the first Monday, Wednesday and Saturday after the first and second half champions have completed all regular season games. If the same team wins both halves, it will be declared champion. The first and second half champions will be determined by a one-game playoff on the first Tuesday following the end of the regular season, or a date determined by the Board of Directors.
 36. It is an Orcutt National Little League policy that if a Minor Division player declines to move up to a Major Division team when a vacancy occurs in the Major Division, that player shall be transferred to another team in the Minor Division, preferably a team lower in the standings. However, the board of director's reserves the right to waive this policy if warranted. (See Regulation VIII)
 37. Division Alignment (Team numbers may be adjusted depending on enrollment): Tee Ball Baseball, 5-6 year olds; Farm League (C), 7-8 year olds; Minor League, 9-12 year olds; Major League, 9-12 year olds. For the current season, all players league age 5.5 and 6 will play Tee Ball. (Exception: with concurrence of the parents, player and Player Agent, those 6-year olds who played Tee Ball last season may be moved up to Farm League (C)). All players 7 and 8 will be placed on a Farm League team. All players league age 9-12 will be evaluated and, based on the evaluation, drafted to the Minor League Division or the Major League Division. (Exception: with concurrence of the parents, player and Player Agent, some 9-year olds may be placed in Farm League (C)-League).

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MINOR LEAGUE RULES

ALL LITTLE LEAGUE BASEBALL OFFICIAL REGULATIONS AND PLAYING RULES ARE IN EFFECT, INCLUDING THE LOCAL LEAGUE GENERAL RULES, EXCEPT AS MODIFIED BELOW:

1. In the event of darkness a weekday game may be called. If the game has been played past the fourth (4th) inning, the game reverts to the last complete inning and the game becomes official. If play has not gone past the forth (4th) inning, the game is not an official game and will pick up exactly where it left off.
2. On weekends, no new inning will begin after 2 hours except for last game of day. On weekdays and last game of the day on the weekend, there is no new inning after 2-1/2 hours unless 4 innings have not yet been completed. No time limit to get the 4 innings in on the last game of day.

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Farm League Rules

ALL LITTLE LEAGUE BASEBALL OFFICIAL REGULATIONS AND PLAYING RULES ARE IN EFFECT, INCLUDING THE LOCAL LEAGUE GENERAL RULES, EXCEPT AS MODIFIED BELOW:

1. All batters start with the count 0 balls and 1 strike.
 2. Maximum of 9 batters may bat for a team in an inning.
 3. No new inning after 1-1/2 hours.
 4. Runners may not steal and may not advance on passed balls. This will be re-evaluated after 2 weeks have been completed after the Easter break.
 5. An adult dugout assistant will be permitted in the dugout for player control and supervision but is not allowed on the field.
 6. Four outfielders are permitted on the field, 10 defensive players total. All outfielders must have both feet on the outfield grass for each pitch. The batting order will consist of all players present for the game. A player arriving late will be added to the bottom of the order.
 7. Pitchers will be limited to 6 innings per week and 3 innings per game.
 8. The "reduced injury factor" (softer) baseball will be used as we have 10 year olds pitching to 6 year olds.
 9. No protests allowed.
- Two offensive coaches are permitted, each in their respective coaches box.

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T-Ball Rules

All Little League Baseball Official Regulation and playing rules are in effect, including the local league general rules, except as modified below:

1. T-Ball league age is 6-8 years old.
2. No new inning after 75 minutes.
3. All players will be in the offensive batting order. Each team will bat the entire lineup each inning. Each player will bat once and only once each inning.
4. The defensive team may play all players in the field. No more than 6 infielders are permitted, plus the catcher and pitcher, for a total of 8 players on the infield area.
5. Two offensive coaches are permitted, each in their respective coach's box.
6. Two defensive coaches are permitted in the outfield.
7. An adult dugout assistant will be allowed for player control and supervision.
8. A hit not traveling beyond the 15 foot hitting arc originating at home plate is a foul ball.
9. Play ends when the ball is in the control of the pitcher who is within the pitching area. All runners not clearly over half the distance to the next base will be returned.
10. In season practice shall be limited to a maximum of 4 hours per week. Practice sessions shall be no more than 2 meetings per week, and shall not exceed 2 hours in duration.

No protests allowed in T-Ball.